

# LED Video Processor

## User manual



Before using this LED video processor, please read this manual carefully and preserve it for reference in the future.

# MAGNIMAGE

LED-500C

## Statements

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The product specifications and information mentioned in this manual is just for reference, will not give prior notice if there is any updated. Unless there is a special agreement, it is just used as guidelines. All the statements or information in this manual shall not constitute any form of guarantee.

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# Briefs

Thanks for your purchasing our LED Video processor. Do hope you can enjoy the experience of the product performance. The design of the LED video processor conforms to international and industry standards. But if with improper operation, there will be a personal injury and property damage. In order to avoid the dangerous, please obey the relevant instructions when you install and operate the product.

## Trademark credit

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- VGA and XGA are the trademarks of IBM.
- VESA is a Video Electronics Standards Association's trademark.
- HDMI、HDMI mark and High-Definition Multimedia Interface are all from HDMI Licensing LLC.

Even if not specified company or product trademarks, trademark has been fully recognized.

## About software

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Do not change, decompile, disassemble, decrypt or reverse engineer the software installed in the product, these acts are illegal.

## Features

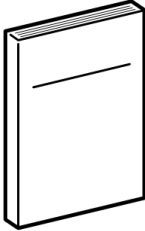
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- Support ultrahigh resolution output、 ultrahigh horizontal frequency resolution.
- Quick switching for input of single machine.
- Realize switcher' s function by multi-machine connection,support cut and fade function for multi-inputs .
- Picture and text overlay, cutout composite function, convenience to achieve the effect of the captions superposed and image compound.
- The multi-machine prompt restore function of working mould is convenience for you to switch rapidly in a variety of applications.
- Input hot backup function, allows you to be no longer embarrassed in case of sudden loss of the input signal.

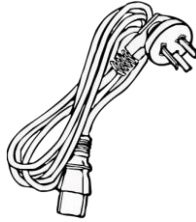
# Using directions

## Included Accessories

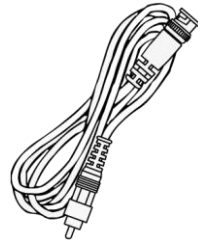
User manual



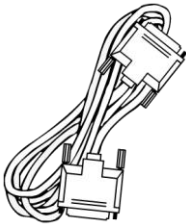
Power line



CVBS cable × 1



DVIsignal line



Certificate of  
quality



M3 screws × 4

Sending card  
stud bolts × 4

RS232 series  
port line× 1

## Extended Port

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Port	Model	Explanation
Extend DVI port	LED-500CD	Add another DVI input
Extend SDI port	LED-500CS	Add another SDI input / loop port
Extend VGA port	LED-500CV	Add another VGA input

## Safety instructions

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- Please use the correct power supply according that the power input voltage for this product range is 100 ~ 240V AC, 50/60Hz.
- When you need connect or pull out any signal or bound guideline. Please confirm that all the power supply cords have been pulled out ahead.
- When you need to add hardware device for the LED video processor, make sure all of the signals and power cables have been pulled out ahead.
- Before you operate any hardware, please turn off the LED video processor's power, and to set you on the electrostatic by touching the ground surfaces.
- Please use the processor in clean, dry and ventilated environment, not use it in the high temperature, humidity environment.
- The product is the electronic product; please stay away from the fire, water and of which is inflammable and blast, dangerous.
- This product is with high pressure components, please don't open the case or maintain it by your own.
- As there is exceptional condition with smoke, ill-smelling, please turn off the switch at once and contact with the dealers.



# Function introduction

## Brief

LED-500 series products are the video processor developed for the large screen display system, adopted the top image processing chips , internal 12 bits processing, with clearer images and richer colors.

Advanced alternate motion picture processing technology, to remove video motion tail or jagged, for the normal PAL/NTSC video, output image will be clearer, for the HD 1080i signal, output image details will be rich, full color and image quality is in the leading level.

Advanced image scaling technology, can support tens of the resolution, single machine can maximum output 2304×1152, 2560×816, 1920×1200, 1536×1536 resolution and maximum refresh frequency rate 120Hz, and can scale the input picture point by point according to the screen size.

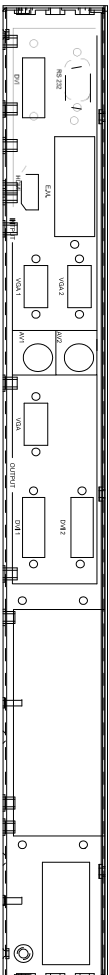
Intellectualized large size LED screen seamless splicing technique, the user just needs to have simple setting, they could realize that to send card picture splicing, can support 24576 × 24576 lattice LED screen; Unique synchronized moving technology, ensure high speed motion picture fluently without tail or derangements.

Perfect video image input port, including 2×VGA , 1×DVI (can be extended for two input in unison) , 1×HDMI 、 and 2×AV (PAL/NTSC/SECAM) , 1×SDI (optional), support all HD signal input, can be connected with various audio and video equipment.

Support the seamless switch between different input signal sources and picture in picture function.

The whole unit is with pure hardware framework, steady and reliable.

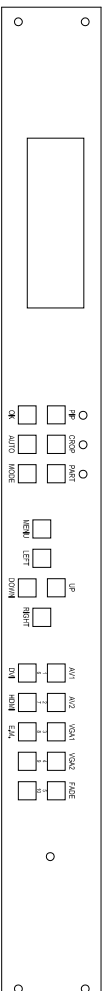
## Rear panel graphical representation



Video input ports	
AV1 ~ AV2	4 way CVBS input ports
VGA1 ~ VGA2	2 way VGA input ports
DVI	DVI input port (DVI-D)
HDMI	HDMI input port
E.M.	Expand input port

Video output ports	
DVI1 ~ DVI2	2 way DVI output ports (DVI-D)
VGA	VGA output port
SDI Out	Expand output port

## Front panel graphical representation



Buttons introduction			
PIP	Picture in picture function hotkey	1 / AV1	Numeric key1, CVBS1 select button
CROP	Input intercepting function hotkey	2 / AV2	Numeric key2, CVBS2 select button
PART	LED part or full screen switch hotkey	3 / VGA1	Numeric key 3 , VGA1 select button
OK	Confirm key	4 / VGA2	Numeric key4 , VGA2 select button
AUTO	Auto adjust display position of input image	5 / FADE	Numeric key5, fad in & out hotkey
MODE	Exhale template loading shortcut menu	6/ DVI	Numeric key 6, DVI select button
MENU	Main menu key, or return key in the menu	7 / HDMI	Numeric key 7 , DVI select button
LEFT	Menu select/operational key, the left key	8/ E.M.	Numeric key 8 , Expand select button
UP	Menu select/operational key, the up key		
DOWN	Menu select/operational key, the down key		
RIGHT	Menu select/operational key, the right key		

# Technical Specification

Inputs		
Ports	quantity	Resolution
AV	2	PAL/NTSC/SECAM
VGA	2	VESA
DVI	1+1 ( inherent 1 , extend 1 )	VESA
HDMI	1	EIA/CEA-861,meet HDMI-1.3 standard
SDI	1 ( EM )	480i、 576i、 720p、 1080i/p ( 3G SDI )

Outputs		
Ports	quantity	resolution
VGA	1	1024×768/60Hz/75Hz/85Hz/100Hz/120Hz
DVI	2	1280×1024/60Hz 1440×900/60Hz 1600×1200/60Hz 1600×1200/60Hz– Reduced 1680×1050/60Hz 1920×1080/60Hz/50Hz 2560×816/60Hz 2048×640/60Hz 1920×1200/60Hz 2304×1152/60Hz 2048×1152/60Hz 1024×1280/60Hz 1536×1536/60Hz
SDI loop	1	480i、 576i、 720p、 1080i/p ( 3G SDI )

General	
Power supply	100 ~ 240VAC , 50/60Hz
consumption	20W
Operating	0~45°C
Dimension	( 21 + 441 + 21 ) mm × ( 282 + 16 ) mm × ( 45 + 6 ) mm
Net weight	3.7 Kg

# Using the menu

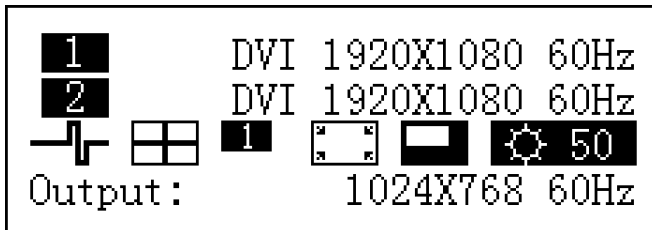
Using the menu system can set to this machine convenient and intuitive to meet the demands of user.

LED-500C using a highlight and high contrast LCD screen to display the whole user menu. When the user does not operate or operate in overtime, the LCD screen will display a non-menu state. If you use the buttons on the front panel to set the machine, the LCD screen will display the menu according to user actions for the user to have prompt and better, more straightforward operations.

We will introduce the LED-500C menu system combing the LCD display and the front panel buttons.

## Non-menu state introduction

Turn on the power supply of LED-500C, in the process of the system startup, the LCD front panel would display the start interface on the left screen, when the start completed, there will show the machine' s current state on the screen as the following figure shows:














Above the figure, there are 4 lines content, explanation as the following:

Lines	Details
The first line	Channel 1 (main channel, is also default channel) port name and current input signal resolution.
The second line	Channel 2 (vice-channel) port name and current input signal resolution.
The third line	<p>State prompt area, by several icons to show the machine current working state.</p> <p>There are 6 icons areas from left to right:</p> <ol style="list-style-type: none"> <li>1、 Synchronism follow-up state area(valid in the condition of splicing function opening state) Splicing state area</li> <li>2、 Mosaic status area</li> <li>3、 PIP state area</li> <li>4、 Picture intercepting state area</li> <li>5、 PART ( part or full screen ) state area</li> <li>6、 Brightness grade status area</li> </ol> <p>Check details in next page.</p>
The fourth line	Output resolution, check details in <a href="#">"Output indicators"</a> [📖17]

In the non-menu state, the third line area of LCD screen is status prompt area, by several icons to show the machine current working status. Please see the table below:

Form1 : State icons and meanings

Icons	Area	Name	Hint ( shortcut key in the bracket )
	1	Synchronism follow-up state area	When the splicing function is in opening state, Synchronism follow-up is also started successfully
	2	Equal splicing state	Equal splicing function is Enable
	2	Unequal splicing state	Unequal splicing function is open
	3	PIP off	PIP function off ( PIP )
	3	PIP on [1]	PIP function on , channel 1 is on the top ( PIP )
	3	PIP on [2]	PIP function on , channel 2 is on the top ( PIP )
	4	Image intercepting off	Image intercepting function turnoff ( CROP )
	4	Image intercepting on	Image intercepting function on ( CROP )
	5	PART function off	PART function off , cutdown image shown on the monitor ( PART )
	5	PART function on	PART function on , full screen image shown on the monitor ( PART )
	6	Brightness grade icon	Digital presents current brightness grade, range from 0~100 ( UP、DOWN )

## Main menu introduction

The main menu will show the symbols listed in the table below, please check its specific meaning :

Symbols	Explanation
>>	Press "RIGHT" or "OK" to enter detailed setup interface , or operate directly
▼	After this ,there is another more page ,to enter next page ,press "DOWN" on the last item
▲	Before this ,there is another more page ,to enter previous page ,press "UP" on the first item

In the main MENU, the user can use the "MENU"、"UP"、"DOWN"、"LEFT"、"RIGHT"、"OK" key to select and adjust the each six item. Its operation is fixed pattern, please check the following table:

Operation	Key
Open the main menu	Press "OK" or press "knob" in the default state
Select item	Press "UP" or "DOWN" , "▼" or "▲"
Adjust parameters	When parameter is numercial ,or there are some parameter selections , press "LEFT" or "RIGHT" key
Enter next level	When ">>" symbol displays in the right of item , press "RIGHT" or "OK" key
Performs	When ">>" symbol displays in the right of item , press "RIGHT" or "OK" key
Back to higher menu	Press "MENU" key
Confirm	When do some operations,such as resetting,etc. To avoid the incorrect operation, need to use the "OK" key to confirm it.



## Main menu

In the MENU state, press "MENU" button, the MENU system will enter the main MENU state, the LCD screen will show the details as below:

Picture	>>	
Output Setting	>>	
Function	>>	
Video Crop	>>	▼
<hr/>		
Zoom	>>	▲
Dual Pictures	>>	
Mosaic	>>	

The main menu has seven sub menu items divided into two pages and display separately. Press the "UP" or "DOWN" keys to choose the above listed seven sub MENU headings, after selected, to press "OK" or "RIGHT" button to enter the selected item, and press "MENU" button to return.

## Picture sub menu

Picture Mode	Normal	
Brightness	50	
Contrast	50	
Color	50	▼
Sharpness	12	▲
3DNR /VGA Flicker	Off	
Scheme	Normal	
DVI Enhance	Off	▼
Black Stretch	Off	▲
Color Temperature	>>	
Gamma	Off	



Color Temperature	Normal
Red	50
Green	50
Blue	50

<b>Picture MOde</b>	Divided into "Normal"、"Soft"、"Vivid"、"User" the four options.
<b>Brightness</b>	Range 0~100.
<b>Contrast</b>	Range 0~100.
<b>Color</b>	Range 0~100.
<b>Sharpness</b>	Range 0~24.
<b>3DNR</b>	This function is valid when channel 1 is not VGA, divided into "Off"、"Adaptive"、"Low"、"Medium"、"High" these five kinds of denoise mode.
<b>VGA Flicker</b>	This function is valid when channel 1 port is VGA1 or VGA2, divided into "Off"、"Level0"、"Level1"、"Level2"、"Level3"、"Level4"、"Adaptive" the six modes.
<b>Scheme</b>	Divided into "Normal"、"Vivid"、"Theatre"、"Game"、"Sport" the five modes.
<b>DVI Enhance</b>	In the state of DVI input, the function can greatly improve the output image color and clarity
<b>Black Stretch</b>	Valid in the Picture mode to "Vivid"、"Theatre"、"Game"、"Sport", increases the black areas of the image to strengthen contrast.
<b>Color Temperature</b>	Divided into "Normal"、"Warm"、"Cool"、"User" the four options.
	Only when select "User", "Red"、"Green"、"Blue" the three regulations is effect and the range is 0 to 100.
	<b>Red</b> Range 0~100, Valid in the color temperature is "user".
	<b>Green</b> Range 0~100, Valid in the color temperature is "user".
	<b>Blue</b> Range 0~100, Valid in the color temperature is "user".
<b>Gamma</b>	Control the output Gamma value of video processor, divided into "Off"、"2.0"、"2.2"、"2.8"、"- 1.1"、"- 1.2"

## Output setting sub menu

Output Resolution	>>
H Window	1024
V Window	768
Step	16 ▼
<hr/>	
H Position	0 ▲
V Position	0
Part Or Full	Full



Output To	
1024×768 60Hz	
←	Press L&R To Sel
Press OK To Conf	

<b>Output Resolution</b>	LED-500C support 19 kinds of output Resolution, maximum width 2560, and maximum height 1536. details in <a href="#">"output indicators"</a> [ 10].
<b>H Window</b>	Minimum is <b>64</b> , maximum is <b>"the width of the current output resolution"</b> (for example: 1024 of 1024×768 60Hz).
<b>V Window</b>	Minimum is 48, maximum is <b>"the height of the current output resolution"</b> (for example: 768 of 1024×768 60Hz).
<b>Step</b>	The default value is 16, also can set to be 128 or 1.
<b>H Position</b>	Minimum value is -16; the biggest can be set to the differentials between <b>"the width of the current output resolution"</b> and <b>"H Window"</b> .
<b>V Position</b>	Minimum value is -16; the biggest can be set to the differentials between <b>"the height of the current output resolution"</b> and <b>"V Window"</b> .
<b>Part Or Full</b>	<p>Full : namely PART function shut. Now the complete image will be shown on the LED screen, and the monitor will display shrunken image, "H Window", "V Window", "H Position" and "V Position" four parameters take effect automatically.</p> <p>Part : namely PART function open, At this time the LED screen will show a part of the image , and the monitor will display full screen image, "H Window", "V Window", "H Position" and "V Position" four parameters will to be void.</p>

Please set the output resolution, H Window and V Window based on the physical resolution of LED screen. If do not have suitable output resolution, please select the options with bigger resolution than the screen' s. For example, there is a LED screen whose physical resolution is 1152×960, you cannot find the resolution in the output resolution lists of LED-500, and larger and nearest resolution is "1280×1024 60Hz" , in such circumstances, please set the output resolution to be "1280×1024 60Hz" . In addition, still need to set the H Window to be the practical width of the LED screen, 1152. And the V Window should be the practical vertical height, 960.

**Note: please use the bigger than 60Hz refresh rate or greater height and width pixel output resolution judiciously, it is not sure that the back-end equipment can support this resolution.**

## Function sub menu

Language	English
Seemless Switch	Off
Freeze	Off
OSD Timer	30S ▼
Save Template	>> ▲
Restore Template	>>
Volume	50
Mute	Off ▼
Factory Reset	>> ▲



Save  
Template 1  
Press OK to Confirm

Restore  
Template 1  
Press OK To Confirm

Factory Reset  
Press OK To Conf  
Press Mu to Rtn

<b>Language</b>	Display language of LED-500C menu system , have “中文” and “English” two options.
<b>Seemless Switch</b>	<p><b>Off</b> : Seamless switch function closed, in the process of switching input signal port, black screen first, and then open the new input signal port.</p> <p><b>On</b> : Seamless switch function open, in the process of switching input signal port, there will be no black screen and no pause.</p> <p>Note: Between AV1, AV2, AV4 AV3, and between DVI and HDMI, between VGA1 and VGA2, cannot do seamless switching.</p>
<b>Freeze</b>	Freeze all images of the two channels. Switch input ports, signal lost, setting PIP parameters and other such as occurs, this function will be failure automatically.
<b>OSD Timer</b>	Without any operation, the time of withdraw the menu. Default value is “30 seconds” , also can be set to “60 seconds” or “10 seconds” .
<b>Save Template</b>	Save the current user settings. Can save 10 groups template at the most.
<b>Restore Template</b>	Restore the before settings from template.
<b>Volume</b>	Range 0~100, Output volume adjustment, default value is 50.
<b>Mute</b>	Output volume mute.
<b>Factory</b>	Restore factory Settings.

## Video Crop sub Menu

Video Crop	Off
Setting	>>
Step	Coarse
Reset	>>



H start	0
V start	0
Width	1920
Height	1080



Video Crop Reset
Press OK To Conf
Menu To Cancel

<b>Video Crop</b>	Image cropping function for input signal "On" or "Off" . Default is Off.
<b>Setting</b>	<p><b>H start</b> : the minimum value is 0, the maximum value is the <b>D-value of "input signal width" minus "64"</b> .</p> <p><b>V start</b> : the minimum value is 0, the maximum value is the <b>D-value of "input signal height" minus "32"</b> .</p> <p><b>Width</b> : the minimum value is 64, the maximum value is the <b>D-value of "input signal width" minus "H start"</b> .</p> <p><b>Height</b> :the minimum value is 32, the maximum value is the <b>D-value of "input signal height" and "V start"</b> .</p>
<b>Step</b>	Divided into "Coarse" and "Fine" two patterns.
<b>Reset</b>	Reset the parameters within the current image intercepted submenu, after finishing the reset, display full image.

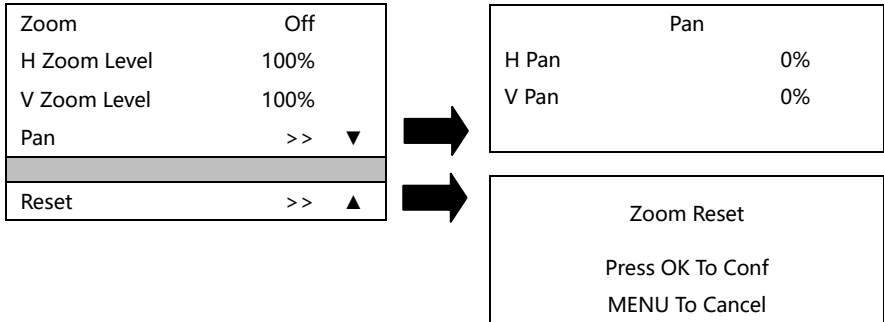
Image intercepting function is only available in the state of "splicing function" and "zoom function" closed and the current input signal effective. When the image intercepting function is not available, enter the image intercepting sun menu from the main menu, the menu system will prompt the user to check the function conflict Settings.

Image intercepting function is the function to intercept the input signal, and according the output Settings to output to the LED display. So the image intercepted window size and location, limits within the input signal window. The above graph parameter Settings are all mutual condition.

Additional remarks: input signal width, height and other information can be checked in the display of "current input signal resolution specifications" and in the state of "non-menu state" [11].

For example, input signal resolution specifications of signal input channel 1 is 1920 × 1080 60Hz , then, the input signal width is 1920, the height is 1080, 60Hz is refresh frequency.

## Zoom sub Menu



<b>Zoom</b>	Zoom function <b>"On"</b> and <b>"Off"</b> . The default is Off.
<b>H zoom level</b>	In percentage form to enlarge the image in horizontal direction, step length <b>5%</b> , maximum is <b>1000%</b> , and the minimum is <b>100%</b> .
<b>V zoom level</b>	In percentage form to enlarge the image in vertical direction, step length of <b>5%</b> , maximum is <b>1000%</b> and the minimum is <b>100%</b> .
<b>Pan</b>	<p><b>H Pan</b> : In percentage form to move the horizontal position of enlarged image, step length 1%, maximum is 100%. When set to 50%, the amplification window horizontal position is in the center of the horizontal position of original image.</p> <p><b>V Pan</b> : In percentage form to move the vertical position of enlarged image, step length 1%, maximum is 100%. When set to 50%, the amplification window vertical position is in the center of the vertical position of original image.</p>
<b>Reset</b>	Reset the current amplification function submenu parameter, after finishing reset, display full image.

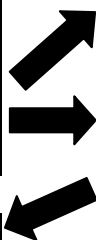
## Dual Pictures sub Menu

Dual Pictures	Off
Source	DVI
Step	16
H Window	1024 ▼
V Window	768 ▲
H Position	0
V Position	0
Transparent	0 ▼
Text Overlay	>> ▲
Fade In&Out Switch	>>
Auto Switch	Off


Text Overlay	Off
Blend Mode	Mode1
Above/Below	Above
And/Or	And ▼
Text Overlay ▲	
Red	0
Green	0
Blue	0

VGA1 <- 【OK】 -> DVI	
Fade Period	0S
Multi Connection	Single
Machine ID	0 ▼
Reset	>> ▲

VGA1 <- 【OK】 -> DVI	
Fade Period	0S
Multi Connection	>>
Reset	>> ▼



<b>Dual Pictures</b>	Dual Pictures function "On" and "Off" . The default is Off.
<b>Source</b>	Switching input port of channel 2 (vice channel). This will be restricted by the input port of channel 1, details in the " <a href="#">Dual pictures input source conflict list</a> " [📖22].
<b>Step</b>	When adjust the following four items, the step length value selection can be set to "1", "16" and "128". Default for 16.
<b>H Window</b>	The horizontal width of the vice channel image, and the minimum value is <b>64</b> , maximum value is " <b>the current output resolution width</b> " .
<b>V Window</b>	The vertical height of the vice channel image, and the minimum value is <b>48</b> , maximum value is " <b>the current output resolution height</b> " .
<b>H Position</b>	The top-left corner of Vice channel image levels of coordinates in "output

	resolution window” .
<b>V Position</b>	The top-left corner of Vice channel image vertical coordinates in “output resolution window” .
<b>Transparent</b>	The transparency of vice channel image, range is <b>0~3</b> , when the value is 0, completely opaque, 3 the transparency is the highest.
<b>Text Overlay</b>	Text overlay, cutout synthesis menu, check details in the <a href="#">text overlay specification</a> [  23].
<b>Fade In&amp;Out Switch</b>	Fade in and fade out, multi units combined switch menu entrance; see details in the fade in fade out function specification.
<b>Auto Switch</b>	<b>Off</b> : automatic switching function closed. <b>Window1</b> : if channel1 signal is effective, then channel1 image is located in the top floor. <b>Window2</b> : if channel2 signal is effective, then channel2 image is located in the top floor. <b>Signal</b> : Between the two signal input channels, the input signal effective channel image is located in the top.

Form2 : Dual pictures input source conflict list

CH1 \ CH2	AV1	AV2	VGA1	VGA2	DVI	HDMI	E.M.
AV1	✓	✗	✓ *	✓ *	✓ *	✓ *	✓ *
AV2	✗	✓	✓ *	✓ *	✓ *	✓ *	✓ *
VGA1	✓	✓	✓	✗	✓	✓	✓
VGA2	✓	✓	✗	✓	✓	✓	✓
DVI	✓	✓	✓	✓	✓	✗	✓
HDMI	✓	✓	✓	✓	✗	✓	✓
E.M.	✓	✓	✓	✓	✓	✓	✓

Note 1: During the above graph with "\*" combinations, because the channel 2 didn't go interlaced processing, there will be a slight shaking phenomenon in the picture, in this kind of circumstance, can consider exchange channel 1 and channel 2 input source.



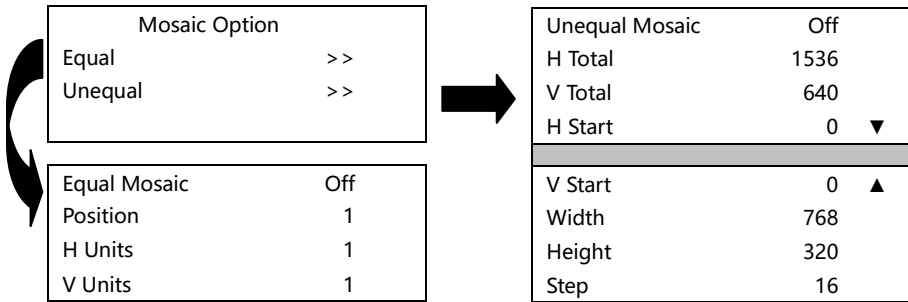
Note 2: During switch input port, the system to channel 1 for priority, if channel 2 port and channel 1 port conflict with each other, port 2 will be switched under the port 1 automatically.

Text Overlay	
Text Overlay	Text overlay function "open" and "closed" . The default is closed.
Blend Mode	Divided into "mode 1" and "mode 2" two patterns.
	<p><b>Mode 1</b> : in this mode the text pixels are on top and not blended. The non-text pixels are blended with the other channel using the Transparent setting in Dual Pictures sub Menu.</p> <p><b>Mode 2</b> : in this mode the text pixels are blended with the other channel using the Transparent setting in Dual Pictures sub Menu. The non-text pixels are completely transparent.</p>
Above/Below	<p><b>Above</b> : The pixel that has any color value above the Red, Green and Blue level become tagged as TEXT PIXELS, the rest of the pixels become NON-TEXT pixels. The judgment should be combined with the "And/Or" conditions.</p> <p><b>Below</b> : The pixel that has any color value below the Red, Green and Blue level become tagged as TEXT PIXELS, the rest of the pixels become NON-TEXT pixels. The judgment should be combined with the "And/Or" conditions.</p>
	<p><b>And</b> : all three color must be used to trigger the above / below comparison</p> <p><b>Or</b> : any color is enough to trigger the above / below comparison</p>
Red	Red Threshold, Range: <b>0~255</b>
Green	Green Threshold, Range: <b>0~255</b>
Blue	Blue Threshold, Range: <b>0~255</b>

Fade In&Out Switch	
Fade In&Out Switch	<p>"VGA1 × &lt;- 【OK】 -&gt; DVI", as shown in the left example, "【OK】" the left side shows the name of the input port of channel 1, channel 2 on the right shows the input port name; sample The cursor is on the left, the port name is VGA1, next to the "×" that no valid signal under VGA1 input port; use the "OK", "FADE", "LEFT" or "RIGHT" key, between the two input ports Fade to switch; use the "input port selection key" could switch the under layer port to the appropriate port ( Do not conflict with the top layer port, Please refer to <a href="#">Dual pictures input source conflict list</a> [📖22] )</p> <p>Please note, if "×" is shown beside the port name, there is no valid signal under the port, the actual display was a black screen.</p>
Fade Period	<p>The process of fade in fade out can experience for 0 second to 5 seconds. If set to 0 seconds, then switching process would be finished instantaneously.</p>
Multi Connection	<p>Multi machine combined setting, combination switching function setting machine</p>
Reset	<p>Press "RIGHT" or "OK" to reset the parameter in the fade in fade out function.</p>

Multi-machine connection instruction	
Multi machine Fade In&Out Switch	<p>" VGA2 &lt;- 【OK】 -&gt; × DVI " , as shown in the left example, the cursor is located in channel 2, port name is DVI, next to the "×" that no valid signal under DVI input port; when the cursor is located in the channel 2 (The cursor on the right), use the "input port selection key" to switch the input port of channel 1.</p> <p>Use "LEFT" and "OK" button to make the channel 1 of current processor as the multi-connection processor' s output; use the "RIGHT" key to enable the channel 2 of current processor as the multi-connection processor' s output.</p>
Fade Period	Combination switch sets signal input port switching process can experience for 0 second to 5 seconds. If set to 0 seconds, then switching process would be finished instantaneously.
Multi Connection	<p>Can be set to "single" and "multi machine connection" .</p> <p><b>Single</b> : Not in the state of the multi-machine connection, that is, not in the state of the combination switching.</p> <p><b>Multi</b> : the state of multi machine connection, namely combination switching state.</p>
Machine ID	Range is <b>0~7</b> , 0 representing terminal machine, its previous level machine Numbers is 1, the level before the previous is 2, and so forth. Terminal, that is the video processor linking the LED sending card
Reset	Press "RIGHT" or "OK" to reset the parameter in the multi machine connection setting function.

## Mosaic sub Menu



<b>Equal</b>	<b>Equal Mosaic</b>	The Equal Mosaic function "On" or "Off" , default is off.
	<b>Position</b>	Choose the current video processor display position in the whole splicing image, range is 1~64.
	<b>H Units</b>	The total number of the video processor in the horizontal direction, range is 1~8.
	<b>V Units</b>	The total number of the video processor in the vertical direction, range is 1~8.
<b>Unequal</b>	<b>Unequal Mosaic</b>	The Unequal Mosaic function "On" or "Off" , default is off.
	<b>H Total</b>	The physical pixel points of the LED screen in horizontal direction.
	<b>V Total</b>	The physical pixel points of the LED screen in vertical direction.
	<b>H Start</b>	The level starting position of the display area that controlled by the current video processor. The LED screen top-left corner is viewed as the original point (horizontal starting point 0).
	<b>V Start</b>	The vertical starting position of the display area that controlled by the current video processor. The LED screen top-left corner is viewed as the original point (vertical starting point 0).
	<b>Width</b>	The pixel points that the display area of the current video processor shown in the horizontal direction.
	<b>Height</b>	The pixel points that the display area of the current video processor shown in the vertical direction.
	<b>Setp</b>	The step length value that adjust the parameters of the unequal splicing can be set to "1" , "and" and "128" , The default is "16" .

## Shortcuts menu

LED-500C sets up total nine input shortcuts and six function shortcut keys. Input shortcuts are: "AV1" , "AV2" , "VGA1" , "VGA2" , "DVI" , "HDMI" and "E.M." respectively; Function shortcuts are: "PIP" , "CROP" , "PART" , "AUTO" , "MODE" and "FADE" .

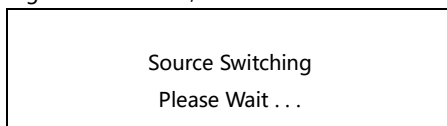
All the name of the keys and its position of the machine, please refer to the "[Front panel graphical representation](#)" [📖9].

**Note:** Unless specifically mentioned otherwise, all shortcut keys must be in "non-menu state" under to be effective.

### Input shortcuts

In the non-menu state, press any input shortcuts, no.1 signal input channel port will switch directly to the input port which is corresponding with the input shortcuts. Moments later, the menu system will show the input channel state, including port name, whether the input signal is effective or not, also will show signal resolution specifications in effective case. About this content, please refer to the "[Non-menu state introduction](#)" [📖11].

Additional remarks: in "seamless switching" function open state, press any input shortcuts, the system will be preparation for signal and automatic switching in the next around 1 seconds time, the whole switching will delay about 1 second, at that time, the LED-500C menu system will display waiting for information, as below:






When the seamless switching completed, the menu system will be into "[non-menu state](#)" automatically [📖11].

If users need to switch Channel 2 signal input port, please enter "PIP submenu" , and adjust "input source" option.

## Function shortcuts



### PIP function shortcuts :

The shortcuts only can be available in “seamless switching” function closed. If in the PIP open state, “seamless switching” function open, then PIP function will be forced to close.

Icon	Explanation
	PIP function closed, channel 1 signal display normally.
	PIP function open, channel 1 is on top, namely channel 1 display area covers channel 2 image.
	PIP function open, channel 2 is on top, namely channel 2 display area covers channel 2 image.

### CROP function shortcuts :



CROP function, namely “image intercepting” function, is only available on the condition of “Splicing function” and “amplification function” closed, and the current input signal effective. If the image intercepting function is not available, “CROP” button will not be response.

Icon	Explanation
	CROP function closed.
	CROP function open.

### PART function shortcuts :

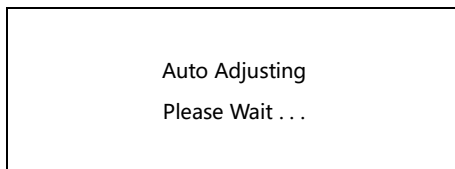
PART function, namely PART or full-screen display image fast switching function.

In the state of LED display normally, PART function should be closed; When in the circumstance of the monitor to setup broadcast, can use PART function open, image full resolution display characteristics, to make the process convenient and fast.

Icon	Explanation
	PART function closed. LED screen display the complete program picture, the program picture is shrinking in the monitor.
	PART function open. LED screen display part program picture, the programs' picture is full screen in the monitor.

**AUTO function shortcuts :**

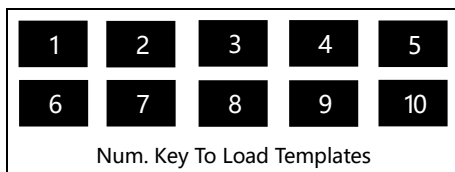
In the “[non-menu state](#)” [📖11], press “AUTO” button, the menu system will display the following tips :



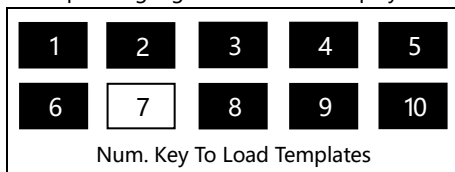
At this moment, system is to adjust the display position of the image automatically, after this process completed, the menu system returns to “[non-menu state](#)” [📖11].

**MODE function shortcuts :**

In the “[non-menu state](#)” [📖11], press "MODE" button, the menu system will enter the template loading shortcut menu state as below :



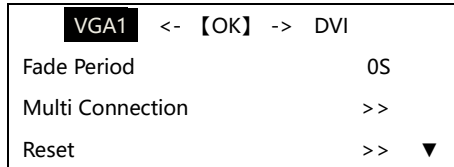
Press a number key, then the corresponding template will be loaded into the system instantly, and the corresponding digital will also be displayed in highlight. For example :



In the multi-machine connection state, any one unit LED-500C can be as the controller of “MODE” function. Ensure all the machines in the “[non-menu state](#)” [📖11], press the “MODE” shortcuts on any machine, all the machines will enter the template loading shortcut menu state, in this shortcut menu state, press any numeric key on any machine, then all the machine will load the corresponding template of their respective system, it is convenient for you to switch the working state in various application occasions rapidly.

### FADE function shortcuts :

In the [“non-menu state”](#) [📖11], press “FADE” button, the menu system will enter the fade in fade out switching state as below :



#### Tips :

1、 In the shortcut menu, you can switch input port for the bottom layer, but it is not safe behavior, because in the absence of pre-monitoring situation, you can not accurately grasp the switching time. So please determine in advance which of the two inputs would get into the fade switch process.

2、 In non-menu state, press “FADE” key to perform fade in & out operation, after the menu enter to fade menu state, in the first line by using “FADE” 、 “OK” 、 “LEFT” and “RIGHT” key to perform fade in and out process; High light characters is now display signal port, channel 1 input port name is on the left, channel 2 input port name is on the right. If there is “x” beside the port name, means that there is no valid signal under the port.

3、 The limitation of the fade in fade out function port, please check the [Dual pictures input source conflict list](#). [📖 22].



## Mosaic summarize

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LED-500C single has two send card slots, two cards can convey the same image for the two LED display at the same time, also can use two cards cascading, and increase the load area for conveying HD image to a high resolution LED display.

If the actual pixel of the LED display beyond of the sending cards loading ability, for this kind of circumstance, need to use more than one sending cards and use video processor splicing function to solve. Adopt processor splicing, namely can use multi machine combing to display the complete image, also can display independent image separately.

Video processor LED-500C using “synchronous follow-up” technology, solved the difficult splicing problem: splicing image motion lacerate phenomenon, namely the phenomenon of the moving pictures dislocated in splicing crossing. “Synchronous follow-up” technology lets users easily use the LED video processor to realize the large LED screen splicing. “Synchronous follow-up” function will open in the state of splicing function open, the menu system will give the current video synchronism state tips, about this part of the content, please refer to the [“State icons and meanings”](#) [📖].

Video processor LED-500C provides two mosaic way, respectively is “equal” and “unequal” , the former setting is extremely simple, but for its application occasions has certain restriction, the latter settings is slightly complex, can deal with all splicing occasion.

Following is the detailed LED-500C splicing function using introduction and the matters needing attention.

# Equal Mosaic

Equal Mosaic can be applied to the circumstances of the each group LED splicing unit parameters are the same.

For example : there are 6 groups of identical LED screen, each group has a card or a group of cascade of sending cards to carry image, now will give this six groups screen spliced a screen to display according to the 3 level groups, 2 vertical groups as below :

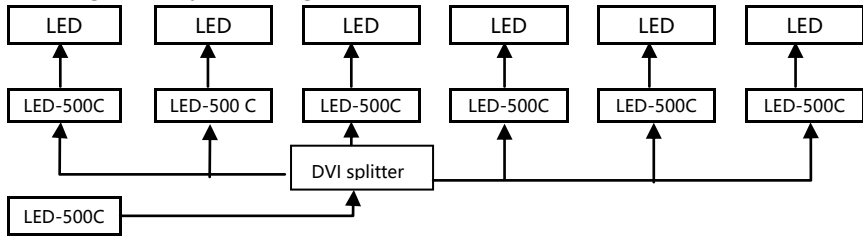
No. 1	No. 2	No. 3
No. 4	No. 5	No. 6

So this six groups LED display, each group needs one unit LED-500C. The six machines switching parameters must be set as the following table :

Processor Parameter	No. 1	No. 2	No. 3	No. 4	No. 5	No. 6
Position	1	2	3	4	5	6
H Units	3	3	3	3	3	3
V Units	2	2	2	2	2	2

After finished the system constructing, need to test the splicing effect, if “synchronous follow-up” function cannot be successfully launched (namely synchronous follow-up icon are not displayed for a long time), then need to add a LED-500c to do signal shaping, and the above 6 sets LED-500C share the reforming signal by DVI splitter output .

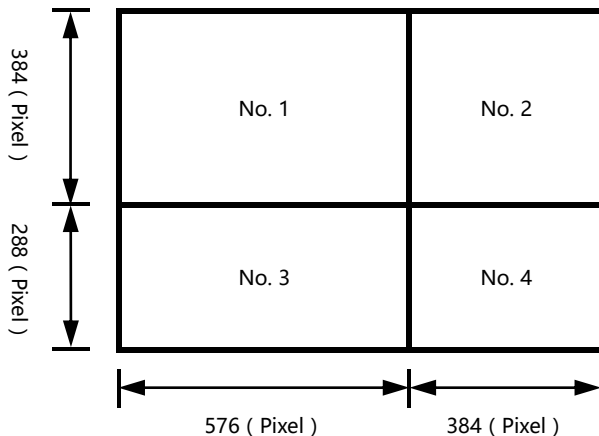
Following is the system diagram :



## Unequal Mosaic

Unequal Mosaic is applicable to all need splicing occasions, equal splicing is the special case of the unequal splicing, namely is the special situation of all splicing unit parameters are the same. For all the occasions besides that, all can use unequal joining function.

Following is the example to illustrate how to set the unequal splicing parameters. Splicing form is as below :

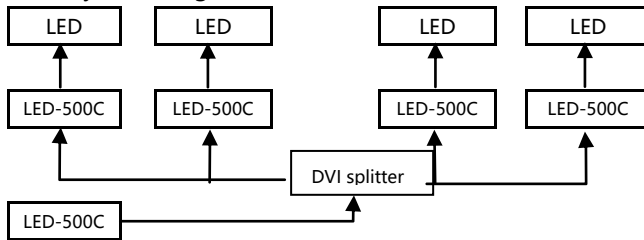


In this case there are four groups LED display screens, each group need a LED-500C The four machines unequal splicing parameters must be set as the following table :

Processor Parameter	No. 1	No. 2	No. 3	No. 4
H Total	960	960	960	960
V Total	672	672	672	672
H Start	0	576	0	576
V Start	0	0	384	384
Width	576	384	576	384
Height	384	384	288	288

After finished the system constructing, need to test the splicing effect, if "synchronous follow-up" function cannot be successfully launched (namely synchronous follow-up icon are not displayed for a long time), then need to add a LED-500 to do signal shaping, and the above four sets LED can share the plastic signal by DVI splitter output.

Following is the system diagram :



**Note :** The description for the pixel position of LED-500C, is starting from 0, namely the top-left corner pixels horizontal and vertical positions are both for 0, increasing from left to right on the horizontal direction, on vertical direction increasing from top to bottom.

# Input signal hot backup

## Summarize

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Note that what the input signal warm backup is? What is the use of it?

In simple terms, warm backup is that when the input signal missed, using spare input signal automatically and rapidly to replace the original input signal, maximum ensure output image uninterrupted.

Hot backup is a powerful guarantee to the stability of the system, which makes the impact to be the lowest that made by signal input device failure.

## How to use the hot backup?

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Enter the "PIP submenu" and select "automatic switching function" , you can set how to use LED-500C hot backup function here. Here are four options, for details please refer to the table below :

Item	Details
Off	Not to use the heat backup function
Window1	If channel 1 signal is effective, then output channel 1 image, otherwise, the output channel 2 image.
Window2	If channel 2 signal is effective, then output channel 2 image, otherwise, the output channel 1 image.
signal	In the case of two channels signal are invalid, the first effective of the two channels signal, then its image will be output, the behind signal does not affect the output image.

Note that when you use the hot backup function, location and size of channel 1 or channel 2 output image should be set in advance according to actual use. Recommend using "picture 1 priority" option, set the backup sources to the channel 2.

Hot backup is the operation based on the signal detection, when the signal source is unstable or lost moments, there will be instant black screen, but within the fastest time (around 0.2 seconds), backup channel image will be displayed, let picture interrupt time reduced to a minimum.

# FAQ

LED-500C provides abundant function for the customers, some functions use requires users to have quite a bit of professional knowledge. When you have problems, can try to timing machines, if cannot solve it according the following step, please contact with the local agent, or contact our service department directly. For your safety, do not attempt to repair the product by yourself.

Phenomenon	Check list	Page
Equipment without image, no display in the front panel.	<ul style="list-style-type: none"> <li>● Check the power cord</li> <li>● Check the power switch</li> </ul>	
The front panel of the screen is displaying information, but no image output or output image is not stable	<ul style="list-style-type: none"> <li>● Check whether properly connected the input signal and have switched to the corresponding source (if no signal, the front panel LCD screen will display no signal, and the machine will have no image output at the moment )</li> <li>● Check display terminals whether to support the output resolution and refresh rate of LED-500C.</li> <li>● Check if the brightness and contrast set too low.</li> <li>● Check whether the user color temperature set too low.</li> <li>● check picture 1 and 2 input status, whether the top picture showed a signal</li> <li>● Try to reset the machine to be the factory setting by "factory reset" of the "function Settings" sub menu.</li> </ul>	<p>[📖10]</p> <p>[📖10]</p> <p>[📖13]</p> <p>[📖10]</p> <p>[📖15]</p>
Image display position deviation	<ul style="list-style-type: none"> <li>● Enter " output Settings " submenu, adjust the "horizontal position" and "vertical position" , till the image display properly</li> </ul>	[📖14]
VGA or DVI port images showed abnormal	<ul style="list-style-type: none"> <li>● Check whether the input signal resolution is accordance with VESA standard.</li> </ul>	[📖11]
VGA Image displayed in not full screen	<ul style="list-style-type: none"> <li>● Press the front panel "AUTO" button until the image display correct (automatic adjustment, please use the full screen and not take black side signal)</li> </ul>	[📖9]
PIP display abnormal	<ul style="list-style-type: none"> <li>● Check if it is reasonable that the item numerical of "horizontal width" and "vertical height" , "horizontal position" and "vertical position" of "PIP" submenu.</li> </ul>	[📖23]
Fade in fade out function is invalid	<ul style="list-style-type: none"> <li>● Check whether automatically switch function is closed</li> <li>● Whether the input signal of Picture 1 and picture 2 is effective.</li> </ul>	<p>[📖14]</p> <p>[📖11]</p>

## Model introduction

LED-500CX

S	SDI input/loop out
D	Expand external DVI input port
V	Expand external VGA input port

## Warranty

### The whole unit warranty

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- One year (from the buying date);
- If the invoice is lost, the 60 days after the production date will be the warranty start date for the product.

### The warranty provisions

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- The machine soaking and collisions produced besmirch or surface scratches and other abnormal using causes of malfunction or damage;
- Demolition machine or modification, which is not to be agreed by our company;
- Using in the not specified used working conditions, resulting in fault or damage (such as high temperature, low voltage or unstable etc.);
- Force majeure (such as fire, earthquake, etc.) or natural disasters (like lightning, etc) caused the fault or damage;
- Beyond the product warranty.